

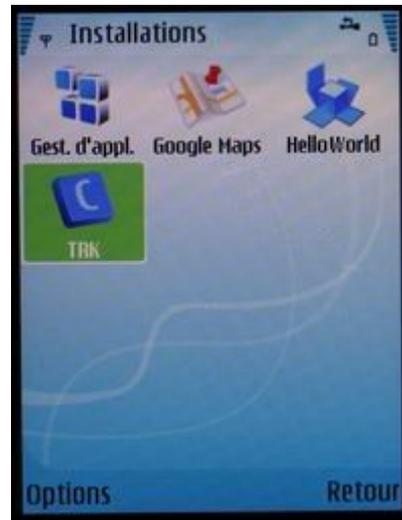
Debugging Symbian applications with IDA Pro

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Starting from version 5.3 IDA adds the Symbian platform as a debugger target. User applications and DLLs can be debugged with IDA Pro Standard Edition under MS Windows.

Before we debug any application, we have to install the MetroTRK agent for the device. It can be downloaded from this web site: <http://tools.ext.nokia.com/agents>

We install the MetroTRK .sisx file on the phone. This icon should appear in the applications folder:



By default MetroTRK is configured to connect over Bluetooth. For a USB connection, the settings must be changed:



If everything done correctly, upon the « connect » command we will see the following screen:

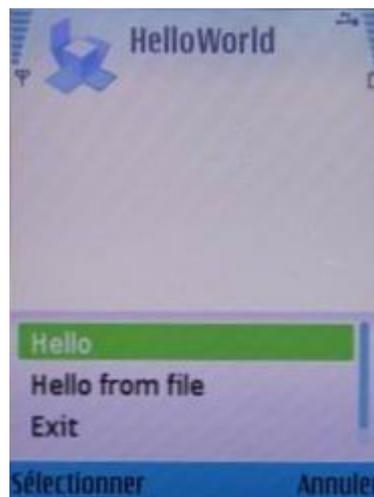


We are ready to debug Symbian applications!

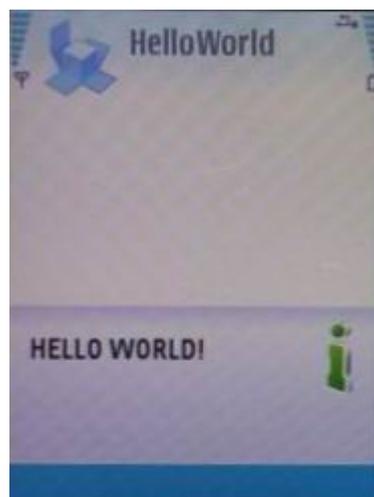
Let's start with a simple HelloWorld application. It can be downloaded from this link: <http://www.hex-rays.com/idapro/epoc/helloworldbasic.sis> It is not signed, so you might need to change the installation options before installing it. The following steps disable the signature verification:

1. open the "Application Manager"
2. click the left soft key to open the options menu
3. from the list choose the point "Settings"
4. switch the option "Software Installation" to "All"
5. switch the option "Online certif. check" to "Off"

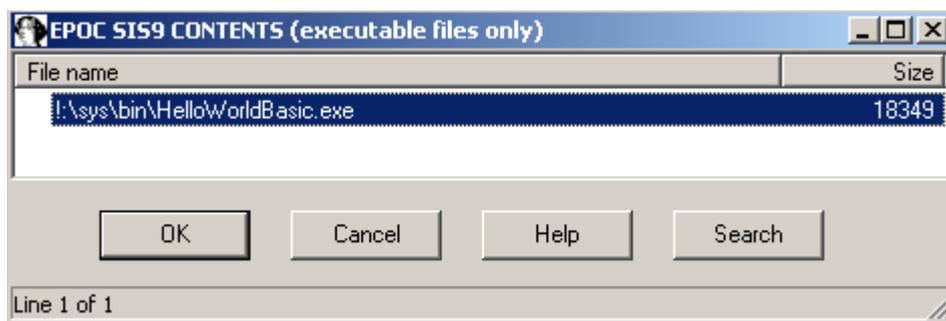
The sample application has the following look:



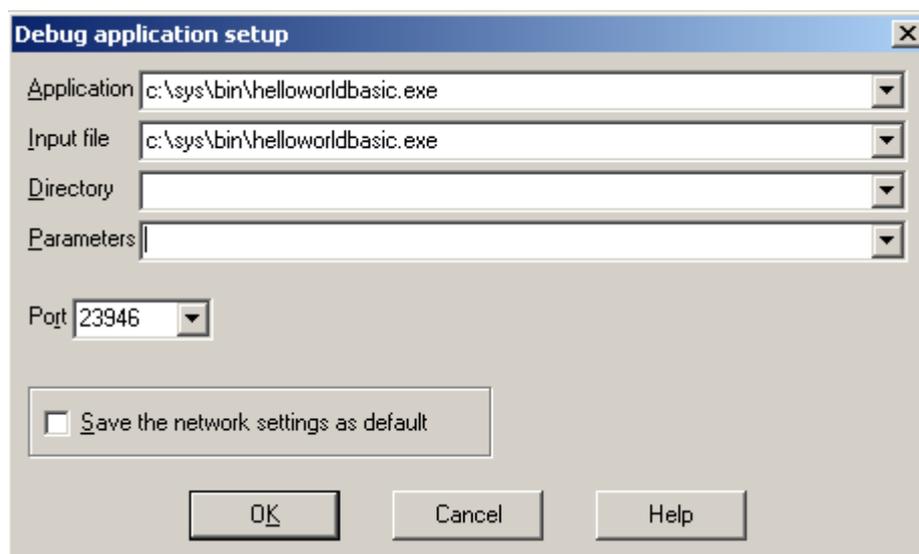
Upon a menu selection it will display a trivial message:



Now let's create a database for the application and debug it. IDA can parse .SIS files and extract binary files, so we just accept the only file from the list:



We have to tell IDA where the application is located on the device and how to connect to it. This is done in the Debugger, Process options dialog box:



Since we are debugging an application, the application and input file fields are the same (they are different if we debug DLLs). Usually Symbian applications are installed on c:\sys\bin, but if your device has memory extension cards, the device letter can be different.

IDA uses a serial port connection to talk to Symbian devices. The port number is specified in the « port » input field. The default number proposed by IDA (23946) has a special meaning. It directs IDA to enumerate all serial ports and find the one with the word « Nokia » in its description¹. You are free to specify a fixed serial port number in this field as well.

This completes the initial setup. We are ready to press F9 and run the application. However, it is really difficult to suspend a Symbian application once it runs, so we better set some breakpoints before launching it². We can use only software breakpoints, hardware breakpoints are not available.

The following function is a good candidate because it will be executed at the initialization time.

¹ If you want to use the « automatic port » feature of IDA for a phone from another vendor, you will need to define the EPOC_PORT_DESCRIPTION environment variable with the desired substring.

² The debugged application stops somewhere in the kernel upon « pause ». MetroTRK does not allow to single step in the kernel area. Also, the kernel code is invisible. So, we may suspend the application but we will be in the middle of nowhere.

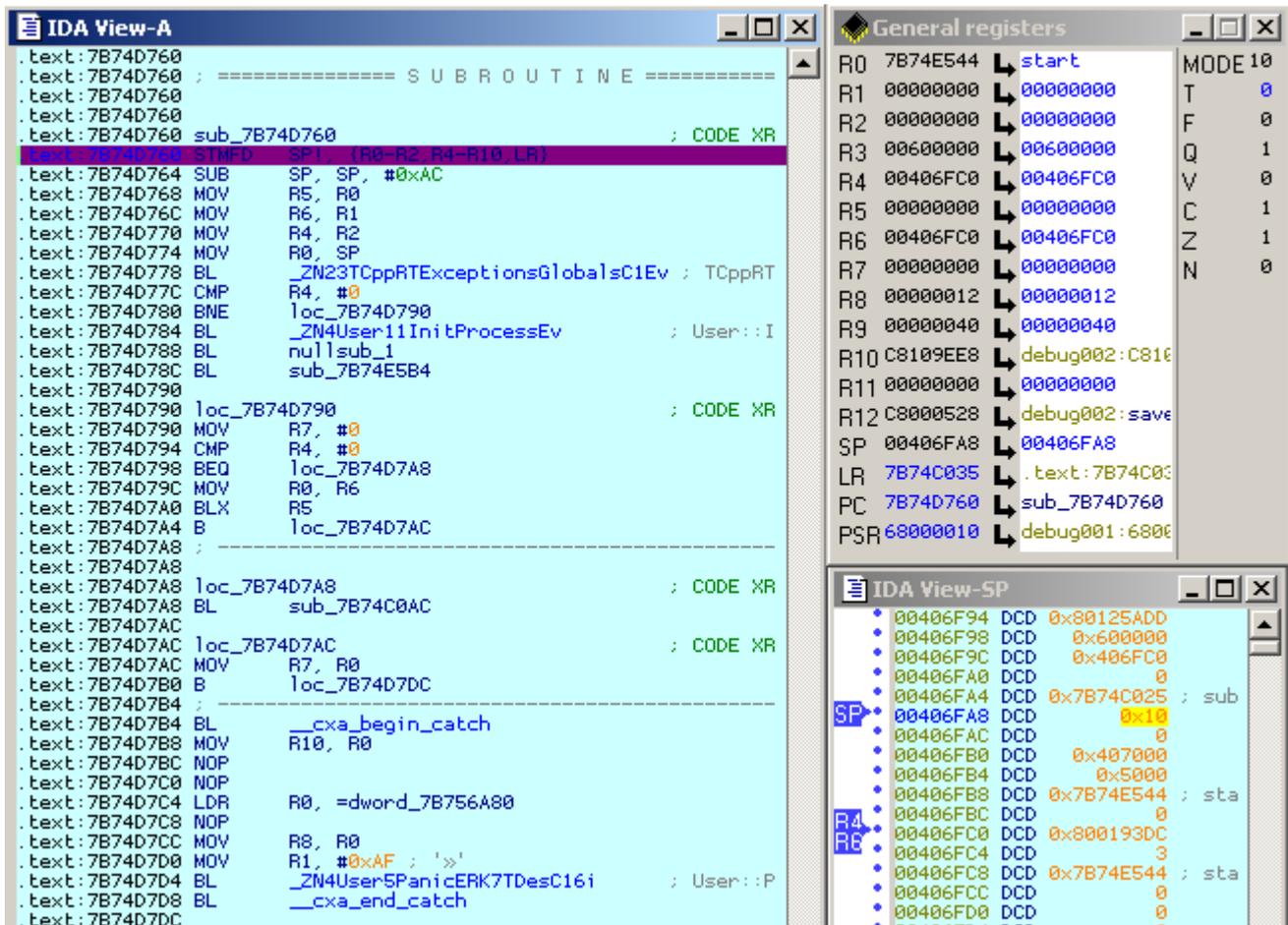
Pressing F2 adds the breakpoint:

```

:00009760 sub_9760
:00009760 STMPD SP!, (R0-R2, R4-R10, LR)
:00009764 SUB SP, SP, #0xAC
:00009768 MOV R5, R0
:0000976C MOV R6, R1
:00009770 MOV R4, R2
:00009774 MOV R0, SP
:00009778 BL _ZN23TCppRTEExceptionsGlobalsC1Ev ; TCppRTEExceptions
:0000977C CMP R4, #0
:00009780 BNE loc_9790
:00009784 BL _ZN4User11InitProcessEv ; User::InitProcess(void)
:00009788 BL nullsub_1
:0000978C BL sub_A5B4

```

We are ready to run the application, so we press F9. If everything goes well, IDA connects to the device, launches the program, and switches to the debugger desktop (this one is custom made):



Please note that the addresses have been changed. This happens because applications rarely load to the zero address. The system relocates them somewhere else. IDA detects this and rebases the database. Usually rebasing is transparent and straightforward but if you notice that your code disappeared after F9, then you will need to locate it in the memory and manually rebase the database (Edit, Segments, Rebase program).

By default IDA is able to display addresses up to 0x8000000. If your device rebases applications to higher addresses, then you will need to modify the memory layout. It can be done with the Debugger, Manual memory regions.menu item³.

³ MetroTRK provides no information on the memory layout, so it must be done manually. IDA automatically determines the memory layout for most platforms.

The following list enumerates the defined memory regions:



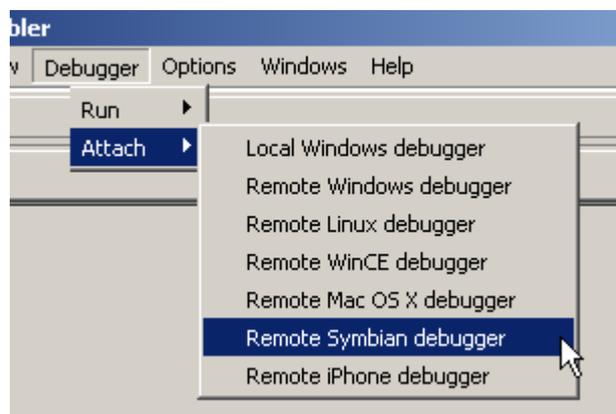
If you do not see anything meaningful on the screen after launching the application, try to increase the upper limit of the defined memory region to 0xFFFFFFFFE. You are free to manipulate memory regions as you wish. IDA will use this information to create the program segmentation.

Once we suspended the process, we can use all regular debugger commands like single step, step over, etc. All usual IDA commands are available. You may write scripts and automate things with plugins. However, the following limitations exist:

- The TRK module refuses to single step into system area, we can not do anything with it. This means that tracing will go up to a system call and then stop because of a failed single step command
- Hardware data breakpoints are not supported
- TRK can not properly handle an exception which happens on an instruction with active breakpoint. The exception is generated but it is impossible to resume the application.
- There is no notion of 'handled/unhandled exception' in TRK, so modifying this setting in the exception definitions will not change anything.

Attaching to running applications

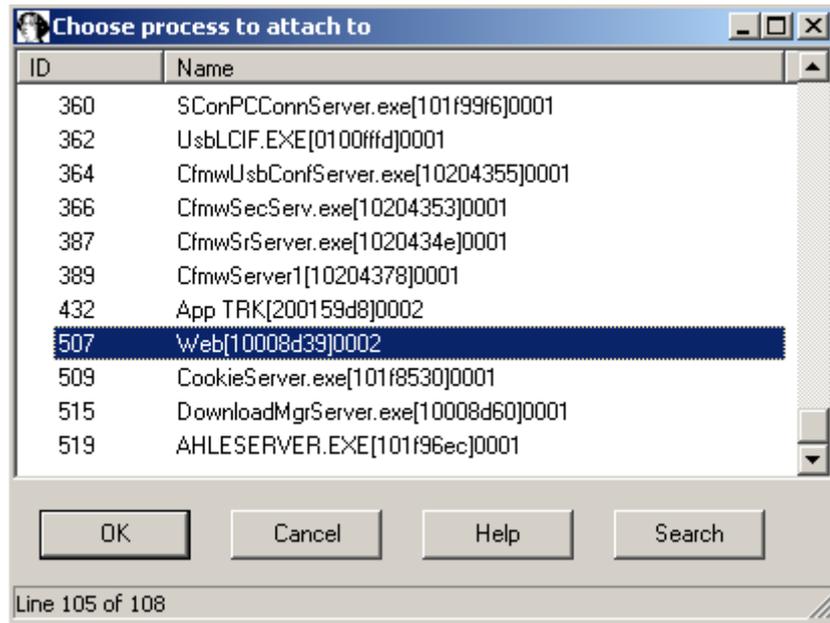
IDA can also attach to running applications. It can be done with an active database or without it. To attach to a process without a database, select the following menu item:



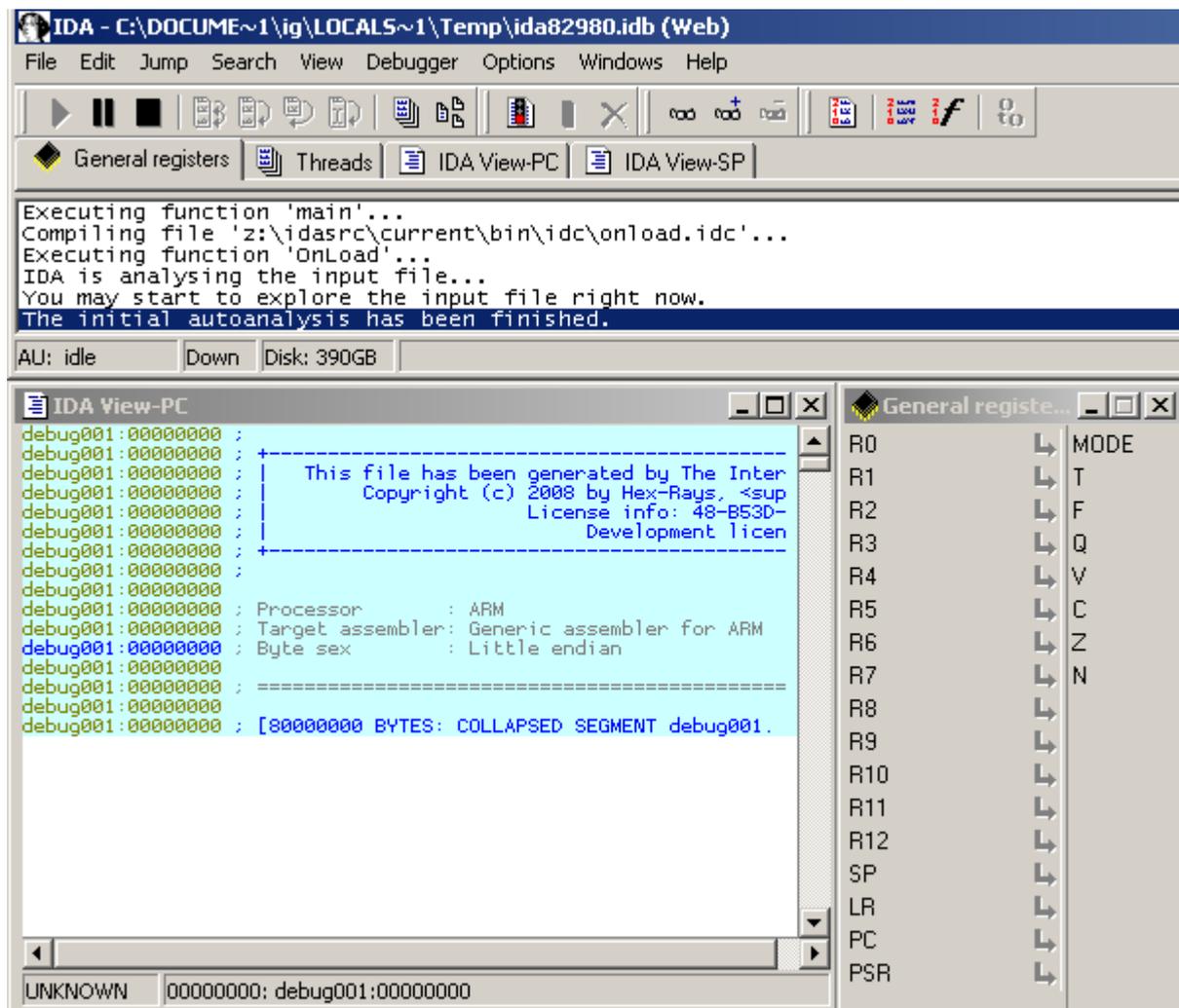
(You can also run a new application using the Debugger, Run menu.)

If you have an open database, select Debugger, Attach to process.

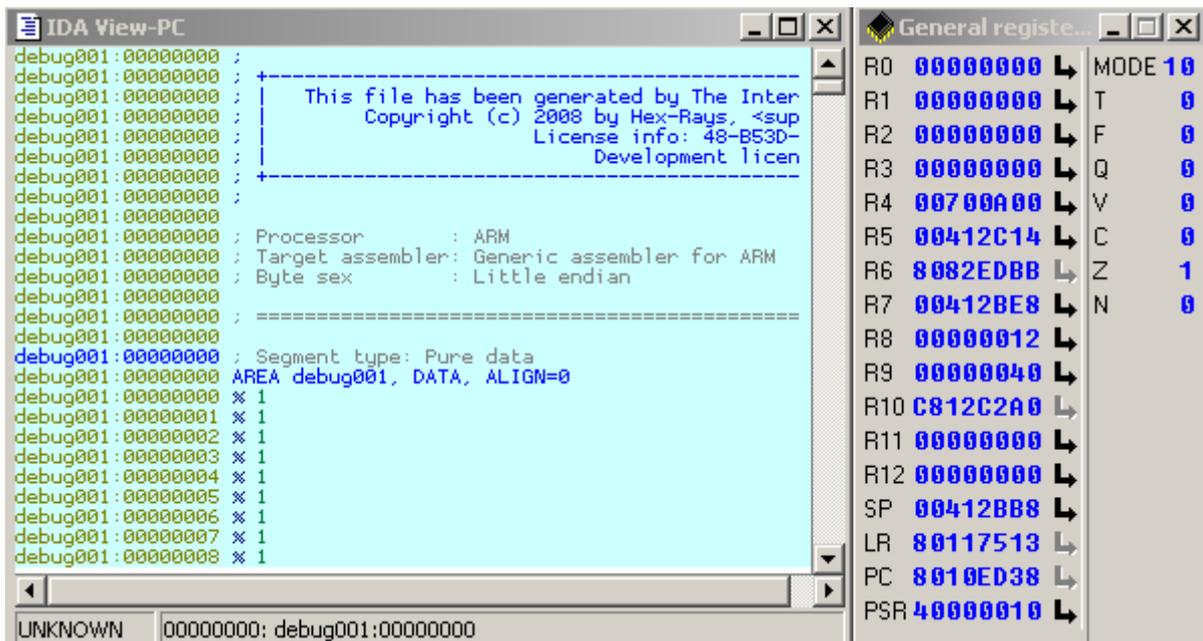
In both cases the following list will appear:



We have a web browser running on the phone, so let's attach to it and debug it. After clicking ok, IDA attaches to the process and switches the debugger desktop:



Please note that we attached to the process but it did not suspend. It is still running, we do not have any register values, no code is displayed on the disassembly view. This is normal. If we suspend it by clicking on the pause  button⁴, we will be in the middle of nowhere (in the kernel).



Unfortunately, MetroTRK gives us no information on the memory layout, exported functions, and other niceties like other debugger modules do. We will have to find out the code ourselves. First, we need to locate accessible memory. You may use the module list (Debugger, Debugger windows, Module list) to get the list of loaded DLLs. You may also run a script like this:

```

auto ea;
for (ea=0x1000; ea < 0x8000000; ea=ea+0x10000)
{
    if ( Byte(ea) != 0xFF )
        Message("%a: readable memory\n", ea);
    // print something from time to time
    if ( (ea % 0x1000000) == 0x1000 )
        Message("%a: running\n", ea);
}

```

to determine readable memory.

Again, this is not enough, we also need to locate the code and put some breakpoints there. Only after that we can intercept control and examine registers, single step, etc.

The following script can be used to convert the import table into code and add a breakpoint for each imported function. You will need to find the import table yourself, though:

```

auto ea, i;
i=0;
for(ea=here; Dword(ea)==0xE51FF004; ea=ea+8)
{
    MakeCode (ea);
    AddBpt (ea);
}

```

⁴ In fact, we always need to suspend the attached application at least once because of a bug in IDA v5.3. If we do not suspend the application, IDA will not suspend on breakpoints.

Troubleshooting

If anything does not work, use `-z10000` command line switch to get more information on the screen. In particular, communication with the TRK module will be displayed in detail.

If you do not see any code after launching the application, check out the memory region setup (Debugger, Manual memory regions). MetroTRK provides no information on the memory layout and it must be configured manually.

If one big memory region is defined for the entire application, IDA might delete code at each pause. You can fix this by disabling the stack reconstruction in the Debugger, Debugger options menu.